

RULE BOOK DISCLAIMER

NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events and by participating in these events, all participants are deemed to have complied with these rules. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official.

The Race Director shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that in his/her opinion do not alter the minimum acceptable requirements. Any interpretation or deviation of these rules is left to the discretion of the Officials. Their decision is FINAL!

NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS.

2021 Agassiz Speedway Executive		
President	Andy Bodnar	604-795-0114
Vice-Presidents	Darrell Porayko	604-226-9355
	Barb ten Bos	604-819-5845
Secretary	Connie Silas	604-341-5057
Treasurer	Pat Schepanowsky	604-819-8662
Web Site: www.agassizspeedway.com		
E-Mail: info@agassizspeedway.com		
Info Line: 604-792-FAST (3278)		

REGULAR MEETINGS

Monthly general membership meetings are held on the first Tuesday of each month, except January, at the Agassiz Agricultural Hall at 7:30 PM. Everyone is welcome, members are urged to attend. Some meeting locations may be changed and will be announced on our website and Facebook pages. Or call 604-792-FAST (3278) for event/location changes.

RACE DAY SCHEDULE

Pit Gate Opens **	2:00 PM
Pit Gate Closes	4:00 PM
Spectator Gate Opens	4:30 PM
Driver's Meeting	3:45 PM
Hot Laps	4:00 -5:15 PM
Pit Gate Re-Opens	4:30-4:30 PM
Time Trials	5:10 PM
National Anthem/Racing Starts	6:30-10:00 PM
NOTE: Once time trials commence no one will be allowed to cross the track without permission of Track Officials.	

****Unload and remove tow vehicles from pits as quickly as possible.**

TRACK RULES—ALL CLASSES

The car driver/owner must declare what year, make and model the car is. All parts must conform to the technical specifications for that year, make and model. Specifications must be provided when requested.

Cement pads allowed in pits and will be reserved for the car that pays for its installation, 10 foot maximum width.

Unclaimed pads (membership not paid for the previous season) will revert to the club and their use will be at the discretion of the Track Executive. For rental information contact Barb tenBos.

Agassiz Speedway reserves the right to a year-end review of all classes. Agassiz Speedway further reserves the right to modify or dissolve any class that does not average six registered member cars over the race season.

MEMBERSHIP FEES

WHEN PURCHASING MEMBERSHIP DRIVER MUST PROVIDE VALID DRIVERS LICENSE AND MEDICAL INSURANCE CARD.

Due to COVID – All MEMBERSHIPS - INDIVIDUAL \$60.⁰⁰ - Includes one voting membership.

PIT FEES

REGULAR RACE DAY

Car & Driver - Member \$30.⁰⁰

Car & Driver - Non Member \$30.⁰⁰

Pit Crew - \$30.⁰⁰

Transponder Rental - \$20.⁰⁰

SPECIAL EVENTS-

All classes in attendance:

Car & Driver- (Member or Non Member)- \$30.⁰⁰

Pit Crew - \$30.⁰⁰

Transponder Rental - \$20.⁰⁰

RACEIVERS

Raceivers are mandatory and a small number are available for sale or to rent.

Contact Connie Silas at the Pit Gate or 604-341-5057 for more information.

TRANSPONDERS

Agassiz Speedway uses the AMB timing system. Transponders are mandatory and can be purchased or rented.

If a transponder is damaged due to carelessness or an error such as failure to mount properly, you may be charged a replacement fee. Total value will be determined by the Executive Directors.

Transponders are available for Rental or Purchase at the Pit Gate.

TRANSPONDER MOUNTING INFORMATION:

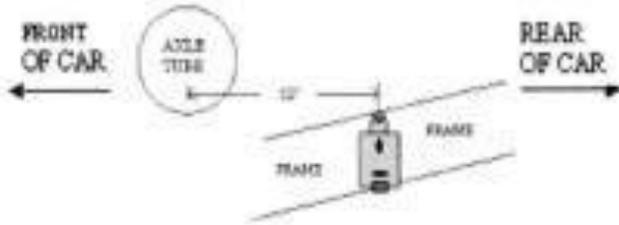
Mini Stock and Hornet Classes

The transponder is to be mounted a minimum of eight feet rearward from the leading edge of the bumper or nose piece. If the transponder is mounted inside the car a 4" X 6" opening must be cut in the floor to allow the transponder signal to be read. The transponder needs to be enclosed with a metal cover to seal out debris and fumes. NOTE: if you are using a rental transponder you need to be able to access the unit to return it after racing concludes. The transponder unit should be mounted between 8" and 12" above the track surface for best performance.

TRANSPONDER MOUNTING INFORMATION: cont.

Sportsman and Street Stock Classes

Transponder mounting brackets will be installed on the inside, or outside, of the right rear frame rail. The round post of the bracket must be on top and the square tab on the bottom flush with the lower edge of the frame rail. The bracket must be mounted with its center line exactly 12-inches to the rear of the rear axle centerline and must be completely vertical to the ground. Keep exhaust directed away from the transponder.



SAFETY RULES and Code of Conduct

- Persons entering the pits must sign a liability release and be associated with a car or have an appropriate visitor permit, i.e. Press.
- Drivers are responsible for all crew signed in under their car number.
- No one under the age of 14 is allowed in the pit area. Parental consent forms are required for any minor between the ages of 14 and 19, before they are able to participate or attend any race event or enter a restricted area. Parental consent forms are available at the Pit Gate or may be downloaded from the website. All forms must be properly signed and witnessed.
- Everyone in the pits **must** wear shirts with sleeves, pants, and appropriate shoes at all times. No tank tops, muscle shirts, or sandals. Clothing rules will be enforced before being allowed to enter the pits. This includes Track Officials.
- No entry to the pits once the pit gate closes.
- No unauthorized personnel in the pit area until all race day events are completed.
- Race radios allowed in the Late Model class **only**. Other classes - Absolutely no radio equipment, i.e. 2 way walkie-talkies, cell phones. No two-way communications between the driver and the pits or the grandstands.
- If sweepers are required, Track Officials will call them out. A fine will be levied for each car that does not bring a broom. Additional fine will be levied if broom is not used when requested by Track Officials.
- No crossing the track without permission of the Pit Boss and/or Track Official. No exceptions. Violators are subject to fines and/or suspensions and/or loss of points.
- No alcoholic beverages or drugs to be consumed before or during racing. Anyone consuming prohibited substances will be removed from the track facility.
- Unsportsmanlike conduct will not be tolerated and will be subject to fines and/or suspensions and/or loss of points at the discretion of the Executive. Verbal or physical abuse of anyone will not be tolerated. Minimum suspension of one (1) race day, and/or probation and/or a fine. No foul language at any time will be tolerated anywhere on premises, including at club meetings, or on social media.
- Offenders may be subject to fines and/or suspensions and/or loss of points earned to date.

DRIVER

- Driver must be an Agassiz Speedway club member in good standing, or provide proof of membership in a recognized club. (See also Visiting Car rules).
- No racing until current membership and all outstanding fines are paid in full.
- When racing, driver must wear an approved minimum 1 ply, single layer full-length fire suit. Fire suit must have an SF-1 label.
- A Snell SA 2012 (or better) helmet in good condition is required- All Classes
- **NO MOTORCYCLE HELMETS ALLOWED (see Hornet rules for exception).**
- **NO** open face helmets allowed.
- Drivers must wear an approved and fastened helmet while on the track.
- Eye protection mandatory with glass windshield. Recommended for all other types of windshields.
- Neck brace mandatory.
- Fire proof Gloves mandatory in all classes

ROOKIES

- Rookies must attend the pre-season Orientation Day.
- Rookies must attend a practice or test & tune before competing.
- Rookie drivers must have a clearly visible ribbon (or reflective tape) attached to the back of the car. This is available from the Tech. Personnel.
- To be eligible for Rookie of the Year status, you must not have competed in a similar or higher division previously. (Competing a race season in Late Model races would make you ineligible for Street Stock Rookie Status, etc. Executive makes the final determination of eligibility).
- If you qualify for rookie status, but competed in 4 or less races in a season and were not named Rookie of that Year, you would be eligible for Rookie status the following season.

CAR

- Valid membership is required.
- All cars must receive and pass a safety inspection before practicing or competing on the track. When passed, a sticker will be placed on the roll cage.
- If a car is declared unsafe, it will not be allowed to participate on that day.
- All cars must be equipped with a racing approved, minimum 5-point harness in good condition.
- Driver's window must have an approved safety net with a quick release catch at top. Mount with minimum 3/8" diameter unthreaded steel rod, top and bottom.
- Safety harness and window net must be no older than 5 years (except Hornet class).
- Mufflers are mandatory and must be in good working order. Must be below 95db. Cars will be tested while timing in and the reading will be taken from the Tower and the pits.
- All cars must have an approved fire extinguisher, minimum 2 ½ lbs., securely mounted within the drivers reach. No tape.
- An approved fire safety system is an option
- Each car must also have a fully charged 5 lb. extinguisher in the pits. (CHEMICAL SUGGESTED)...
- No anti-freeze or synthetic oils. Use of which will result in loss of points and/or fines for the day.
- Steel inline fuel filters only. No plastic fuel filters.
- **All part numbers must remain intact. Alteration or removal of part numbers will make that part illegal and the car subject to disqualification.**
- A ground strap from fuel tank filler neck to frame is mandatory for all classes.
- Mandatory anti-intrusion plates on driver's door bars. Plate must be minimum 1/8" steel. See cage diagram for location.
- Number is required on both doors. Minimum 18" high, minimum 3" wide stroke. Numbers must be a contrasting color from the body color. Minimum 5" high white numbers required on front corner of windshield and rear of car must be noticeable. In the Midget Class, a clear legible number must be on the front nose of the car, as large as possible.
- Car number – single or double digit only.

RACE DAY RULES

GENERAL

- Under no circumstances is anyone allowed on the track except Technical and Track Officials. Fines and/or loss of points and/or suspension will be levied. Track is defined as the paved track surface as well as the infield surrounding the pits.
- Loading or unloading on the track or access roads is allowed. No loading in the pit area while the races are on. Pit speed on track for all vehicles.
- No parking of tow vehicles or trailers in pit area during races
- No hot lapping on race dates until the flag stand is manned and equipped by a Track Official or appointed club member.
- No passengers in race vehicles or on trailers while on track property.
- Spectator safety dictates no vehicles in or out of pits for 20 minutes after completion of the final race. Trailer walkers required, must be on right side of trailer.
- No race vehicles on the track after the last race of the day. Violators will be fined and/or suspended at the discretion of the Executive.
- NO obscene message or obscene ad of any kind will be allowed on personal attire, race cars, tow vehicles, etc.
- TRACK LIGHTS WILL BE TURNED OFF 1 1/2 HOURS AFTER THE LAST RACE. Load up and move out of Pits as quickly as possible.

VISITING CAR/DRIVER

- A visiting car and/or driver will be allowed to compete on one regular race day plus the class Special Event/s before being required to purchase an Agassiz Speedway membership.
- Proof of current race club membership is mandatory along with a paper copy of your home track rules.
- Independent cars and drivers that have no track affiliation will be allowed to compete on one regular race day and the class Special Event/s before being required to purchase an Agassiz Speedway membership.
- No Agassiz season points awarded.
- Visiting cars may be eligible for tow money.
- **Non-conforming cars may not be eligible for points, dashes, trophies, or prize monies at discretion of Technical Director.**
- Non-conforming cars will be defined as Agassiz Speedway registered cars not meeting their respective class rules.
- **Participation is at the discretion of the Technical Director who may impose weight or other penalties to ensure a fair level of participation.**

FLAGS

Green	Go, start of race.
White	One lap remaining in race.
Checkered	Race completed, slow and return to pits.
Yellow	Caution, slow down. Do not pass. No racing to the yellow. Proceed to start line
Red	Red/Yellow Slow down, prepare to stop. Red flag is coming.
Red	Stop as safely and quickly as possible. Must remain stationary until directed by track official. No passing. Stay in position. All cars line up in single file in the position achieved on last completed green lap. Failure to stop within ½ lap may result in fines and DSQ
Black (Rolled)	Warning!!!
Black (Full)	Report to the Pit Boss in the penalty area. If a stop and go penalty, the car will be released from the penalty area when the pack has received the green and the last car has proceeded into corner 3. Follow the direction of the corner flagman. The Flagman may issue a FULL Black flag, and the corner flagman will advise you to go to your pits. Flagman's decision is final. Anyone continuing to race after a black flag will be subject to further action by the Executive. No exceptions. No points or awards to a disqualified car/driver.

DIVISION OF CLASSES (A, B, C)

- Division of a class is based on time trials, with cars divided into 2 Heats. The top half (fastest) cars will become the "A" class, and the bottom half (slowest) will become the "B" class.
- A "C Heat" may be added, if deemed necessary by the track officials.
- If there are less than 12 cars on any given day, only one Main Event will be held, but two Heats may be run.
- If an odd number of cars are timed in, the extra car will be in the "A" class (i.e. if 15 cars time in, there will be 8 cars in the "A" class, and 7 cars in the "B" class).
- Most races are run in reverse handicap. Cars line up slowest to fastest. Exception is for visiting series, line-ups may be at their discretion.

TIME- INS

- The driver who times in must drive the car for the full day. A different driver will disqualify that car for points, trophies and/or monies.
- Driver **OR** car (not both) substitutions are allowed but must be presented in writing to the Pit Boss prior to the start of the qualifying. The Pit Boss will notify the Tower of any driver/car changes before staging.
- Line up for time ins at the discretion of the Pit Boss.

TIME- IN PROCEDURE

- Flagman waves car onto track
- Start parade/warm up lap to green flag. For Late Model and Midgets, two warm up laps may be granted.
- Run two consecutive timed laps to checkered flag. EXCEPTION: Hornet class runs one lap checkered flag. The faster of these two laps determines position for lineups.
- Upon receiving one timed lap, time trials will be considered complete for that car. Exceptions: equipment failure or Tower error. Cars not timed in go to the back of the "B" cars for the "B" Main event. If the car then qualifies for the "A" Main, the car then goes to the back of the "A" Main Event.

TRACK RECORD

- The track record can only be broken during initial time-ins. No second chances will be allowed.
- To qualify to break an existing track record, the driver must be an Agassiz Speedway club member in good standing.
- The track record can be broken on any race day with the use of electronic equipment.
- If the track record is broken, both timed laps must be consistent (2/10ths of a second).
- Where a track record is broken, the Technical Director must check that car immediately
- NOTE: Separate track records may be listed for travelling series or classes.

TROPHY DASHES

- "A" Dash consists of four fastest "A" cars.
- "B" Dash may consist of four fastest "B" cars.

MAIN EVENTS

- Main events are run in reverse handicap. Cars line up slowest to fastest
- Regular race day: maximum to be determined by car counts
- Special Events: maximum to be determined by car counts.
- Visiting Series: maximum to be determined by car counts

EXCEPTION TO MAIN LINE UP

- Slow and/or inexperienced drivers may be lined up at the back of the pack at the discretion of Track Officials (eg. If a car times in 1.5 seconds slower than the fastest time, that car will go to the back of the pack).
- Final line up is at the discretion of Track Officials.
- If, at any time in a Main Event, only three cars remain racing and there is no change of position, the Flagman may call the race as completed after the third unchanged lap. The Flagman's decision is final.
- Top three finishers of all Main Events will be inspected immediately after event. Proceed to Tech area before returning to your pit.
- The Tech. area is off limits to everyone except Tech. and Track Officials during this time.

RACE STARTS

- If, due to mechanical failure or other circumstance, you are unable to race, notify the Pit Boss/Tower as soon as possible. Do not wait for the event to begin to inform Officials.
- To participate in any given race, the driver must take the initial (first) green flag. Driver must wait for the Pit Boss or Flagman to signal before entering onto track.
- On the initial green flag, no passing before reaching the start/finish line.

RESTARTS

- After a yellow or red flag has been thrown, the line up will be determined from the last completed green lap.
- A car or cars involved in **causing** a yellow or red flag being thrown will go to the back of the pack.
- In the case of an offending car or cars receiving a black flag, cars involved that do not receive a black flag will regain their position.
- A car that causes two yellow flags in one race may receive a black flag.
- On a restart, no passing before reaching the restart line (between corner 3 and 4).

STOP AND GO PENALTY

- A car receiving a black flag must proceed to the penalty area:
- If a stop and go penalty – the car will be released from the penalty area when the pack has received the green and the last car has proceeded into corner 3.
- If a full black flag – the Officials will direct the driver to their pit stall.

PIT STOPS

- If a car needs service, it must pit.
- Do not stop in pit entrance/exit area.
- Cars must go to the rear of the restart line up.
- If racing has resumed, please follow directions of Pit Boss and/or Flagman.
- When re-entering the race, the car must not interfere with cars racing on the track.

ACCIDENTS

- In the event of an accident (with red flag situation) - all drivers involved must be checked by Safety Personnel
- Driver must not leave area of accident until given Safety crew approval.
- Any driver refusing medical evaluation will not be allowed to continue racing for the rest of the event.
- Under no circumstances is anyone allowed on the track except Safety Personnel. Fines and/or loss of points and/or suspensions will be levied.
- If there is an accident, once the Safety Personnel have arrived and only if they require the cars' crew for assistance, may the crew attend the car at the Safety Personnel and/or Pit Boss' direction. No one is allowed on the track without the permission of the Flagman! If sweepers are required, Track Officials will call for them.

RAINOUTS

- Prior to race day start, call the information line at 604-792-FAST (3278).
- Once race day starts:
 - If all cars in a class have timed in, a track record recorded on that day will stand.
 - Time in points will be awarded if everyone in that class has timed in.
 - Points will be awarded for any events completed in a class – i.e. if both “A” and “B” heats have completed points will be awarded
- No cash refunds on pit fees. Wrist bands will be valid for the next race day IF qualifying has not started..

POINTS

POINTS WILL BE AWARDED TO THE CAR NUMBER.

NO POINTS CAN BE ACCUMULATED UNTIL CURRENT YEAR'S MEMBERSHIP AND ANY OUTSTANDING FINES ARE PAID IN FULL.

- Year end points will be awarded for all regular race dates for all classes. Only points actually earned will be awarded. There will be no adjustments to compensate for disqualified or non-points eligible cars.
- Member cars that participate in their class special will receive 100 year-end bonus points. Points earned during the special do not accumulate for Agassiz Speedway year end standings.

OPENING DAY – Not Awarded due to COVID Restrictions

100 Bonus points will be awarded to all cars that participate in the event.

If there is a mechanical failure or accident, Bonus points may be awarded at the discretion of the Executive.

If your class is not scheduled for Opening Day, 100 Bonus Points will be awarded for that class's first scheduled race event.

CHAMPIONSHIP DAY

- Must be a club member to qualify.
- The car must be registered with Agassiz Speedway and must have competed for year end points on at least one regular race day during the race season. No first time drivers allowed.
- If there is a tie for Class Champion, the car with the most 1st place finishes will be the winner. If there is still a tie, then 2nd place, 3rd place, and so on finishes will be used to determine the Champion.

TIME TRIALS

- Points will be awarded each race day as follows: 1st - 100 points, 2nd - 97 points, 3rd - 94 points. Points decrease by 3.
- Hornet class points will be awarded as follows-1st - 35 points, 2nd - 34 points, 3rd - 33 points and decrease by 1.
- Every car that time in one completed lap will receive at least one point.

TROPHY DASH

5 laps, no points, trophy only.

HEAT RACES

- “A” Heat: 1st - 18 points, 2nd - 16 points, decreasing by 2 points per position.
- “B” Heat: 1st - 14 points, 2nd - 12 points, decreasing by 2 points per position.
- “C” Heat: 1st - 5 points, 2nd - 4 points, 3rd - 3 points, 4th - 2 points, 1 point for each remaining position.
Every car that takes the initial green flag receives at least one point.

“A” MAIN EVENTS - up to 50 laps

- Laps may be altered according to the number of cars qualified for the class event.
- Points will be awarded each race day as follows: 1st - 50 points, 2nd - 47 points, 3rd - 44 points, 4th - 41 points, 5th - 38 points, etc. Points decrease down by 3 points
- Every car that takes the initial green flag receives at least one point.

“B” MAIN EVENTS - 25 lap maximum

- Laps may be altered according to the number of cars qualified for the class event.
- Points will be awarded each race day as follows: 1st - 25 points, 2nd - 23 points, 3rd - 21 points, etc. Points decrease down by 2 points.
- Every car that takes the initial green flag receives at least one point.

PASSING POINTS

“A” Heat: 1 passing points per position gained.

“B” Heat: 1 passing point per position gained.

“C” Heat: 1 passing point per position gained.

“A” Main: 1 passing points per position gained.

“B” Main: 1 passing point per position gained.

FINES

Track rules will be enforced and fines issued starting on opening day of the season. Below is a partial list of infractions and fines:

- Abuse of Official: 1st time - \$50, 2nd time - \$100, 3rd time - removal from track
- Unsportsmanlike conduct: \$100.⁰⁰/1 day suspension (car & driver) and loss of daily points
- Unauthorized crossing of the track: \$25.⁰⁰
- No broom OR failure to use broom when directed: \$25.⁰⁰
- No fully charged fire extinguisher: \$25.⁰⁰
- No trailer walker: \$25.⁰⁰
- The amounts listed are for first time infractions and WILL increase in severity for continued disregard/abuse of track rules. The Executive reserves the right to impose any fines and/or penalties it deems necessary to ensure the orderly conduct of race day activities.

PROTESTS

- Pit Boss will act as mediator or to answer any questions in the pits.
- Enquiries must be made to the Pit Boss and must be made in an appropriate and civil manner.
- The Pit Boss will direct the protest to the appropriate Officials.
- All protests must be submitted signed and in legible writing within 20 minutes of the end of that class’s Main Event and be accompanied by \$25.⁰⁰ cash for non-engine related protests.
- Only club members in good standing are eligible to file a protest.
- Verbal protests will not be allowed.
- All parties involved will be consulted, i.e. Tower Personnel, Flagman, etc. as deemed appropriate to each situation.
- The person signing the protest must be available while the protest is dealt with. Results will be given to the signer of the protest.
- A protest may be made on any race day including Championship Day.

ENGINE PROTESTS

Late Model	\$300. ⁰⁰ cash deposit is required
Street Stock	\$300. ⁰⁰ cash deposit is required
Mini Stock	\$250. ⁰⁰ cash deposit is required
Hornet	\$250. ⁰⁰ cash deposit is required
Midget	\$250. ⁰⁰ cash deposit is required.

ENGINE PROTESTS con't

- The protest must be presented, signed, and in legible writing to the Pit Boss within 20 minutes of the end of the "A" Main event and be accompanied by the appropriate cash deposit.
- The engine will be torn down by the car crew under the scrutiny and direction of the Technical Officials. Teardown will take place in a separate area. No unauthorized persons allowed.
- An illegal engine constitutes loss of all points and awards to date.
- If the engine is deemed legal, the cash deposit will be awarded to the owner/driver to cover costs of replacement parts.
- If the engine is deemed illegal, the cash deposit will be returned to the person who signed the protest.
- The Technical Personnel have the option to tear down an engine after the Main event on any race day. If the engine is deemed legal, Agassiz Speedway will award \$300.⁰⁰ to the eight-cylinder cars, and \$250.⁰⁰ to four-cylinder cars.
- YEAR END TEARDOWNS by TECH ARE NOT ELIGIBLE FOR COMPENSATION.

TECHNICAL/PROTEST COMMITTEE

- Committee may consist of Tech./Class director/Executive members to deal with Protest or Technical issues.
- A minimum of three must be present in order to deal with a protest or incident.
- The Executive and Technical/Protest Committee will have the final decision on the interpretation of all rules and penalties.
- Unsportsmanlike conduct will not be tolerated.
- **A set of Directors will be appointed by the Executive to assist with Tech./Protest Committee duties.**

TECH – if a car /driver refuses Tech, there is an automatic suspension of the driver and the car for one full year